File Structure

|  |  |  |
| --- | --- | --- |
| Subfolder Name | File Name | Description |
| Client\_Final\_Design | Index.html | This HTML doc contains the general home page |
| aboutMe.html | This HTML doc contains basic information about the client’s bio |
| demo.html | This HTML doc contains the demos the client has |
| Portfolio.html | This HTML doc contains the project that the client has done in the past. |

Images

|  |  |  |  |
| --- | --- | --- | --- |
| Subfolder Name | File Name | Description | Location |
| images | Image1 | Title- LATE NIGHT  A microphone with purple background.  Author- Matt Botsford  License - Free to use | Images folder |
| Image2 | Title-Untitled  Man with a light behind him in a dark room.  Author- Sergi Dolcet Escrig  License - Free to use | Images folder |
| Image3 | Title - Sherwood pines forest in some nice fog  Trees with a path set in a dark background  Author – Ben Griffihs  License - Free to use | Images folder |

CSS Doc

|  |  |  |
| --- | --- | --- |
| Subfolder Name | File Name | Description |
| Styles | Style.css | Contains all the styles used |
| Normalize.css | Normalizes the style to a default CSS setting. |

Color Palette

|  |  |  |  |
| --- | --- | --- | --- |
| Color | Hex | R G B | Swatch |
| Goldenrod | # daa520 | 218,165,32 |  |
| Ghost white | # f8f8ff | |  |  |  | | --- | --- | --- | | 248 | 248 | 255 | |  |
| Green | #008000 | |  |  |  | | --- | --- | --- | | 0 | 128 | 0 | |  |
| Black | #000000 | |  |  |  | | --- | --- | --- | | 0 | 0 | 0 | |  |

Styles Font

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Location: | Font Size | Font Family | Font Type | Color |
| a | - | - | Normal | Ghost white |
| a:hover | - | - | Normal | Goldenrod |
| .midbar | 36px | - | Normal | - |
| #contacts\_div > div | 15px | - | Normal | Goldenrod |
| p | - | - | Normal | Goldenrod |
| .option | 1.25rem | - | Normal | Black |

Works Citied

*#000000 color hex black*. Color Hex Codes. (n.d.). Retrieved March 1, 2023, from https://www.color-hex.com/color/000000